Method	MAE(F	$R \downarrow R^2(\mathbf{R})$	$\uparrow$ MAE $(t) \downarrow$	$R^2(t)\uparrow$	Different $k$	$MAE(\mathbf{R}) \downarrow$	$R^2(m{R})\uparrow$	$\mathrm{MAE}(t)\downarrow$	$R^2(t)\uparrow$	
Random sampling	1.689		0.011	0.997	16	27.843	-14.176	0.136	0.326	
Closeness to other			0.013	0.995	32	8.293	-1.848	0.048	0.892	
$L^2$ Norm	1.454	0.939	0.010	0.997						
(a) Different keypoint detection methods.					64	3.129	0.563	0.024	0.979	
	* *	128	2.007	0.879	0.016	0.991				
Model	$MAE(\mathbf{R}) \downarrow$	$R^2(\mathbf{R})\uparrow$	$MAE(t) \downarrow$	$R^2(t)\uparrow$	256	1.601	0.932	0.012	0.996	
ICP	25.165	-5.860	0.250	-0.045	384	1.508	0.934	0.011	0.997	
					512	1.454	0.939	0.010	0.997	
Go-ICP	2.336	0.308	0.007	0.994						
FGR	2.088	0.393	0.003	0.999	(d) Different number of keypoints (k).					
PointNetLK	3.478	0.051	0.005	0.994	Data Missing I	Datia MAE(D	$\mathbb{R}^2(\mathbf{R})$	<b>★ ΜΑΕ(4</b> ) ↓	$R^2(t) \uparrow$	
DCP	2.777	0.887	0.009	0.998	Data Missing	Ratio MAE(R	) \ K ( <b>n</b> )	$\uparrow$ MAE $(t) \downarrow$	K (t)	
DDM (O)	0.040	0.050	0.006	1.000	75%	6.447	0.028	0.042	0.921	
PRNet (Ours)	0.960	0.979	0.006	1.000	50%	3.939	0.623	0.0288	0.969	
(b) E:	xperiments o	t clouds.	25%	1.454	0.939	0.010	0.997			
P:					(e) Data missing ratio.					
Discount Factor 2	$MAE(\mathbf{R}) \downarrow$	$R^2(\boldsymbol{R})\uparrow$	$MAE(t) \downarrow$	$R^2(t)\uparrow$	D-4- M-:	MAE(D)	$R^2(\mathbf{R}) \uparrow$	MAE(4)	D2(4) A	
0.5	1.921	0.917	0.014	0.995	Data Noise	$MAE(\mathbf{R}) \downarrow$	<b>K</b> ⁻( <b>R</b> ) ⊤	$MAE(t) \downarrow$	$R^2(t) \uparrow$	
0.7	1.998	0.884	0.014	0.995	$\mathcal{N}(0, 0.01^2)$	2.051	0.889	0.012	0.995	
0.9	1.454	0.939	0.010	0.997	$\mathcal{N}(0, 0.1^2)$	5.013	0.617	0.020	0.991	
0.99	1.732	0.915	0.012	0.996	$\mathcal{N}(0, 0.1)$ $\mathcal{N}(0, 0.5^2)$	21.129	-2.830	0.064	0.917	
				70 (0, 0.5 )	21.129	-2.830	0.004	0.917		
(c)	Different dis	(f) Data noise.								
			TP. 1.	1 . 1 1.1	.4:4	` '				

Table 1: Ablation studies.

We thank reviewers for taking the time to consider our NeurIPS submission. We appreciate their feedback and will revise the paper according to the comments. We also respond to some of the comments below:

Keypoint detection alternatives, experiments on full point clouds, effects of discount factor, choice of k, robustness to data missing ratio, robustness to data noise. (R1, R2) We show results of additional experiments in Table 1; to save space, we only show MAE and R<sup>2</sup>. (a) First, we consider alternatives to keypoint selection: in the first alternative, the two sets of keypoints are chosen independently and randomly on the two surfaces ( $\mathcal{X}$  and  $\mathcal{Y}$ ); in the second alternative, we use *centrality* to choose keypoints, keeping the k points whose average distance (in feature space) to the rest in the point cloud is minimal. Empirically, the  $L^2$  norm used in our pipeline to select keypoints outperforms others. (b) Second, we compare our method to others on full point clouds. In this experiment, 768 points are sampled from each point cloud to cover the full shape using farthest-point sampling. In the full point cloud setting, PRNet still outperforms others. (c) Third, we verify our choice of discount factor  $\lambda$ ; small large discount factors encourage alignment within the first few passes through PRNet while large discount factors promote longer-term return. (d) Fourth, we test the choice of number of keypoints: the model achieves surprisingly good performance even with 64 keypoints, but performance drops significantly when k < 32. (e) Fifth, we test its robustness to missing data. The missing data ratio in original partial-to-partial experiment is 25%; we further test with 50% and 75%. This test shows that with 75% points missing, the method still achieves reasonable performance, even compared to other methods tested with only 25% points missing. (f) Finally, we test the model robustness to noise level. Noise is sampled from  $\mathcal{N}(0, \sigma^2)$ . The model is trained with  $\sigma = 0.01$  and tested with  $\sigma \in [0.01, 0.1, 0.5]$ . Even with  $\sigma = 0.1$ , the model still performs reasonably well.

Unseen point clouds		PointNetLk PRNet (Our			0.025 <b>0.010</b>	0.975 <b>0.997</b>					
Unseen categories		PointNetLk PRNet (Our	- ,		0.033 <b>0.015</b>	0.955 <b>0.995</b>					
With Gaussian noise		PointNetLk PRNet (Our			0.032 <b>0.012</b>	0.960 <b>0.995</b>					
Table 2: Comparison to PointNetLK.											
# points	ICP	Go-ICP	FGR	PointNetLK	DCP	PRNet					
512	0.134	14.763	0.230	0.049	0.014	0.042					
1024	0.170	14.853	0.250	0.061	0.024	0.073					
2048	0.242	14.929	0.248	0.069	0.058	0.152					
Table 3: Inference time (in seconds)											

 $MAE(R) \downarrow R^2(R) \uparrow MAE(t) \downarrow R^2(t) \uparrow$ 

6

8

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25 26

27

28

29

30

31

32

34

35

36

37

38

Table 3: Inference time (in seconds).

Choice of  $\lambda$  in Gumbel-Softmax. (R2) We compare to alternative choices of ways to determine  $\lambda$ : (1) fixing  $\lambda$  manually; (2) annealing  $\lambda$  to near 0 during training; and (3) including  $\lambda$  as a variable during training. Table 5 in supplementary verifies our choice of computing  $\lambda$ . This supports the intuition that data-driven adaptive approaches usually work better.

**Alternatives to Gumbel-Softmax.** (R2) Methods to tackle non-differentiability usually fall into two categories: REIN-FORCE and Gumbel-Softmax. REINFORCE produces unbiased high-variance gradient estimation while Gumbel-Softmax produces biased gradients with low variance. Empirically, we

tried vanilla REINFORCE to estimate the gradients of the matching function; due to its instability, the training did not converge. Studying unbiased low-variance gradient estimation is extremely valuable to reinforcement learning and/or discrete optimization, but introducing complicated gradient estimator is beyond the scope of this paper.

Comparison to PointNetLK. (R3) Table 2 shows PRNet consistently outperforms PointNetLK in all settings. Efficiency. (R2) We benchmark the inference time of different methods on a desktop computer with an Intel 16-core CPU, an Nvidia GTX 1080 Ti GPU, and 128G memory. Table 3 shows learning based methods (on GPUs) are faster than non-learning based counterparts (on CPUs). PRNet is on a par with PointNetLK while being slower than DCP. Miscellaneous. (R1, R3) We will add "Deep Part Induction from Articulated Object Pairs" to related works and discuss about it in details. Due to time and computational resource limits, we cannot finish experiments on KITTI dataset. We are actively working on extending this method to autonomous driving settings. We want to thank reviewers again for providing extremely insightful and valuable feedback. We believe these comments will help to make the work stronger.