

1 We sincerely thank all the reviewers for their insightful comments to help us improve the paper. Here we clarify some  
 2 unclear points and will update the paper accordingly in the final version.

3 **To Reviewer #1. 1. Architectures for generators and discriminators.** We adopt the generator and discriminator  
 4 architectures from CycleGAN [38]: 9 residual blocks for generator and 4 convolution layers for discriminator.

5 **2.  $F_A$  and  $F$  in Equ. (9).** As explained in Sec. 3.1,  $F_A = F$ , we will replace  $F_A$  with  $F$  as suggested.

6 **To Reviewer #2. 1. Are multiple sources more beneficial?** From the results in Table 2 in the main paper, we can  
 7 see that Source-combine domain adaptation (DA) could give worse performance (37.3%) than GTA-only DA (38.7%)  
 8 with the same method (CyCADA), which implies that naive combination of different sources is not guaranteed to boost  
 9 the target performance. This is largely due to the fact that domain gap also exists among different source domains.  
 10 However, since the proposed MADAN can perform domain aggregation to align different sources, it improves the  
 11 performance under single-source setting (CyCADA w/ DSC in Table 3, w/o domain aggregation) from 40.0 (GTA) and  
 12 31.8 (SYNTHIA) to 41.4 under multi-source setting (MADAN in Table 2) with the same experiment configurations.

13 **2. Reorganization of Figure 1.** We will reorganize the layout of Figure 1 in the main paper to make it more clear. We  
 14 will also explain in detail the meanings of different colors and arrows in the caption and add some legends.

15 **3. Design of loss functions for different discriminators.** We thank the reviewer for pointing this out. We agree that  
 16 using a more sophisticated combination of different discriminators’ losses to better aggregate the domains with larger  
 17 distances might improve the performance. We leave this as our future work and would explore this direction by dynamic  
 18 weighting of the loss terms and incorporating some prior domain knowledge of the sources.

19 **To Reviewer #3. 1. Feature alignment.** In the feature-level alignment loss function Equ. (8),  $F(\mathbf{x})$  is the output of  
 20 the last convolution layer in the VGG model, which is a 4096 dimensional feature vector. Whereas, in Equ. (7),  $F$  is the  
 21 FCN segmentation model, *i.e.* 3 up-sampling and fusing operations following the last convolution layer. We will make  
 22 it more clear in the final version.

23 **2. The computation cost.** We agree that since the proposed framework deals with a harder problem, *i.e.* multi-source  
 24 DA, more modules are used to align different sources, which results in a larger model. In our experiments, MADAN is  
 25 trained on 4 NVIDIA Tesla P40 GPUs for 40 hours using two source domains which is about twice the training time as  
 26 on a single source. However, MADAN does not introduce any additional computation during inference, which is the  
 27 biggest concern in real industrial applications, *e.g.* autonomous driving.

28 **3. On the poorly performing classes.** There are two main reasons for the poor performance on certain classes: 1)  
 29 lack of images containing these classes and 2) structural differences of objects between simulation images and real  
 30 images (*e.g.* the trees in simulation images are much taller than those in real images). Generating more images for  
 31 different classes and improving the diversity of objects in the simulation environment are two promising directions for  
 32 us to explore in future work that may help with these problems.

33 **4. Ablation study results.** We agree that it would be ideal to propose a framework that could uniformly improve the  
 34 performance on every class. However, semantic segmentation is a challenging pixel-level prediction task, and none  
 35 of the existing DA methods can achieve the best performance on every class. Therefore, mIoU is used as the most  
 36 important metric. Although some of the classes have a little performance degradation during the progressive addition of  
 37 modules in MADAN, the mIoU consistently increases.

38 **5. Performance on class “sky”.** We observed  
 39 that in some images, artifacts are introduced in “sky”  
 40 after image translation. This is probably due to  
 41 performing alignment among different sources. As  
 42 shown in the right Figure 1 (b)(d), the sky is adapted  
 43 with dark colors, making it look like trees. We plan  
 44 to address this issue with constraints of intrinsic  
 45 spatial layout priors [47], *e.g.* that sky is more likely  
 46 to be on the top of an image than ground.

47 **6. More adaptation results.** We conducted more adaptation ex-  
 48 periments from GTA, SYNTHIA, and Cityscapes to BDDS. From  
 49 the results in the right Table 1, we have similar observations to those  
 50 in Section 4.2: non-adaptation methods perform the worst, single-  
 51 source adaptation methods (CyCADA w/ DSC) perform better, and  
 52 our MADAN performs the best. More progressive results will be  
 53 added in the final version.



Figure 1: Examples of bad image translation in “sky”: (a) and (c) are original images; (b) and (d) are adapted images by MADAN.

Table 1: Domain adaptation results from GTA, SYNTHIA, and Cityscapes to BDDS.

| Methods                             | Sources                | mIoU |
|-------------------------------------|------------------------|------|
| Source-only<br>(non-adaptation)     | GTA                    | 22.3 |
|                                     | SYNTHIA                | 17.1 |
|                                     | GTA+SYNTHIA            | 24.6 |
|                                     | GTA+SYNTHIA+Cityscapes | 35.9 |
| Single-source DA<br>(CyCADA w/ DSC) | GTA                    | 32.3 |
|                                     | SYNTHIA                | 27.7 |
|                                     | Cityscapes             | 37.8 |
| Mult-source DA<br>(MADAN)           | GTA+SYNTHIA            | 39.4 |
|                                     | GTA+SYNTHIA+Cityscapes | 43.2 |