
Supplementary Material of Multimodal Model-Agnostic Meta-Learning via Task-Aware Modulation

Risto Vuorio^{*1} Shao-Hua Sun^{*2} Hexiang Hu² Joseph J. Lim²
¹University of Michigan ²University of Southern California
vuoristo@gmail.com {shaohuas, hexiangh, limjj}@usc.edu

Contents

A	Details on Modulation Operators	2
B	Further Discussion on Related Works	2
C	Baselines	2
D	Additional Experimental Details	3
D.1	Regression	3
D.1.1	Setups	3
D.1.2	Models and Optimization	3
D.1.3	Evaluation Protocol	3
D.1.4	Effect of Modulation and Adaptation	3
D.2	Image Classification	4
D.2.1	Meta-dataset	4
D.2.2	Hyperparameters	4
D.2.3	Network Architectures	5
D.3	Reinforcement Learning	6
D.3.1	Environments	6
D.3.2	Network Architectures and Hyperparameters	7
E	Additional Experimental Results	8
E.1	Regression	8
E.2	Image Classification	8
E.3	Reinforcement Learning	8

A Details on Modulation Operators

Attention based modulation has been widely used in modern deep learning models and has proved its effectiveness across various tasks [12, 24, 25, 27]. Inspired by the previous works, we employed attention to modulate the prior model. In concrete terms, attention over the outputs of all neurons (Softmax) or a binary gating value (Sigmoid) on each neuron’s output is computed by the modulation network. These modulation vectors τ are then used to scale the pre-activation of each neural network layer \mathbf{F}_θ , such that $\mathbf{F}_\phi = \mathbf{F}_\theta \otimes \tau$. Note that here \otimes represents a channel-wise multiplication.

Feature-wise linear modulation (FiLM) has been proposed to modulate neural networks for achieving the conditioning effects of data from different modalities. We adopt FiLM as an option for modulating our task network parameters. Specifically, the modulation vectors τ are divided into two components τ_γ and τ_β such that for a certain layer of the neural network with its pre-activation \mathbf{F}_θ , we would have $\mathbf{F}_\phi = \mathbf{F}_\theta \otimes \tau_\gamma + \tau_\beta$. It can be viewed as a more generic form of attention mechanism. Please refer to [16] for the complete details. In a recent few-shot image classification paper [13], FiLM modulation is used in a metric learning model and achieves high performance. Similarly, employing FiLM modulation has been shown effective on a variety of tasks such as image synthesis [1, 7, 8, 14], visual question answering [15, 16], style transfer [3], recognition [6, 23], reading comprehension [2], etc.

B Further Discussion on Related Works

Discussions on Task-Specific Adaptation/Modulation. As mentioned in the related work of the main text, some recent works [11, 13, 26] leverage the task-specific adaptation or modulation to achieve few-shot image classification. Now we discuss about them in details. [13] propose to learn a task-specific network that adapts the weight of the visual embedding networks via feature-wise linear modulation (FiLM) [16]. Similarly, [26] learns to perform similar task-specific adaptation for few-shot image classification via Transformer [22]. [11] learns a visual embedding network with a task-specific metric and task-agnostic parameters, where the task-specific metric can be update via a fixed steps of gradient updates similar to [4]. In contrast, we aim to leverage the power of task-specific modulation to develop a more powerful model-agnostic meta-learning framework, which is able to effectively adapt to tasks sampled from a multimodal task distribution. Note that our proposed framework is capable of solving few-shot regression, classification, and reinforcement learning tasks.

C Baselines

Since we aim to develop a general model-agnostic meta-learning framework, the comparison to methods that achieved great performance on only an individual domain are omitted.

Image Classification. While Prototypical networks [19], Proto-MAML [21], and TADAM [13] learn a metric space for comparing samples and therefore are not directly applicable to regression and reinforcement learning domains, we believe it would be informative to evaluate those methods on our multimodal image classification setting. For this purpose, we refer the readers to a recent work [21] which presents extensive experiments on a similar multimodal setting with a wide range of methods, including model-based (RNN-based) methods, model-agnostic meta-learners, and metric-based methods.

Reinforcement Learning. We believe comparing MMAML to ProMP [18] on reinforcement learning tasks highlights the advantage of using a separate modulation network in addition to the task network, given that in the reinforcement learning setting MMAML uses ProMP as the optimization algorithm. Besides ProMP, Bayesian MAML [9] presents an appealing baseline for multimodal task distributions. We tried to run Bayesian MAML on our multimodal task distributions but had technical difficulties with it. The source code for Bayesian MAML in classification and regression is not publicly available.

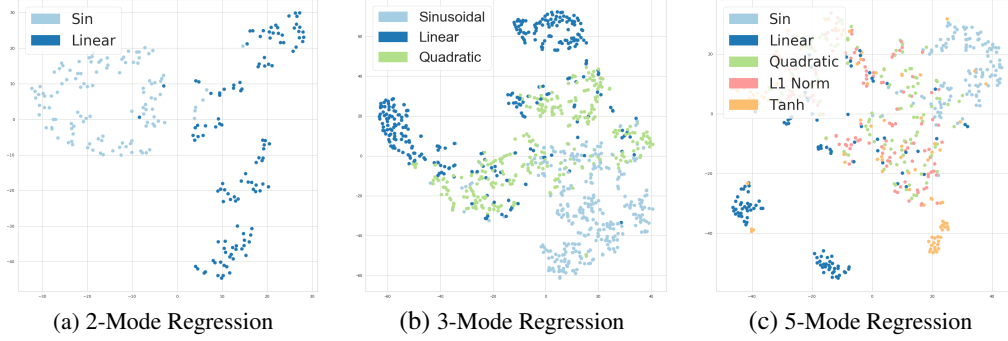


Figure 1: tSNE plots of the task embeddings produced by our model from randomly sampled tasks for regression. We choose to visualize the corresponding task embeddings of two modes, three modes and five modes.

D Additional Experimental Details

D.1 Regression

D.1.1 Setups

To form multimodal task distributions for regression, we consider a family of functions including sinusoidal functions (in forms of $A \cdot \sin w \cdot x + b + \epsilon$, with $A \in [0.1, 5.0]$, $w \in [0.5, 2.0]$ and $b \in [0, 2\pi]$), linear functions (in forms of $A \cdot x + b$, with $A \in [-3, 3]$ and $b \in [-3, 3]$), quadratic functions (in forms of $A \cdot (x - c)^2 + b$, with $A \in [-0.15, -0.02] \cup [0.02, 0.15]$, $c \in [-3.0, 3.0]$ and $b \in [-3.0, 3.0]$), ℓ_1 norm function (in forms of $A \cdot |x - c| + b$, with $A \in [-0.15, -0.02] \cup [0.02, 0.15]$, $c \in [-3.0, 3.0]$ and $b \in [-3.0, 3.0]$), and hyperbolic tangent function (in forms of $A \cdot \tanh(x - c) + b$, with $A \in [-3.0, 3.0]$, $c \in [-3.0, 3.0]$ and $b \in [-3.0, 3.0]$). Gaussian observation noise with $\mu = 0$ and $\epsilon = 0.3$ is added to each data point sampled from the target task. In all the experiments, K is set to 5 and L is set to 10. We report the mean squared error (MSE) as the evaluation criterion. Due to the multimodality and uncertainty, this setting is more challenging comparing to [5].

D.1.2 Models and Optimization

In the regression task, we trained a 4-layer fully connected neural network with the hidden dimensions of 100 and ReLU non-linearity for each layer, as the base model for both MAML and MMAML. In MMAML, an additional model with a Bidirectional LSTM of hidden size 40 is trained to generate τ and to modulate each layer of the base model. We used the same hyper-parameter settings as the regression experiments presented in [5] and used Adam [10] as the meta-optimizer. For all our models, we train on 5 meta-train examples and evaluate on 10 meta-val examples to compute the loss.

D.1.3 Evaluation Protocol

In the evaluation of regression experiments, we samples 25,000 tasks for each task mode and evaluate all models with 5 gradient steps during the adaptation (if applicable), with the adaptation learning rate set to be the one models learned with. Therefore, the results for 2 mode experiments is computed over 50,000 tasks, corresponding 3 mode experiment is computed over 75,000 tasks and 5 mode has 125,000 tasks in total. We evaluate all methods over the function range between -5 and 5, and report the accumulated mean squared error as performance measures.

D.1.4 Effect of Modulation and Adaptation

We analyze the effect of modulation and adaptation steps on the regression experiments. Specifically, we show both the qualitative and quantitative results on the 5-mode regression task, and plot the induced function curves as well as measure the Mean Squared Error (MSE) after applying modulation step or both modulation and adaptation step. Note that MMAML starts from a learned prior parameters (denoted as *prior params*), and then sequentially performs modulation and adaptation steps. The results are shown in the Figure 2 and Table 1. We see that while inference with prior parameters itself induces high error, adding modulation as well as further adaptation can significantly reduce such

Table 2: Dataset details.

Dataset	Train classes	Validation classes	Test classes	Image size	Image channel	Image content
OMNIGLOT	4112	688	1692	28×28	1	handwritten characters
MINI-IMAGENET	64	16	20	84×84	3	objects
FC100	64	16	20	32×32	3	objects
CUB	140	30	30	$\sim 500 \times 500$	3	birds
AIRCRAFT	70	15	15	$\sim 1\text{-}2$ Mpixels	3	aircrafts

error. We can see that the modulation step is trying to seek a rough solution that captures the shape of the target curve, and the gradient based adaptation step refines the induced curve.

Figure 2: 5-mode Regression: Visualization with Linear & Quadratic Function.

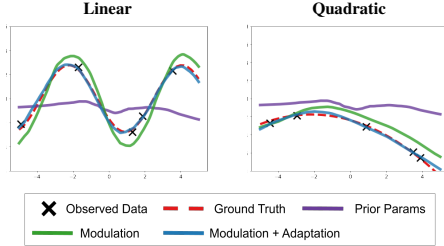


Table 1: 5-mode Regression: Performance measured in mean squared error (MSE).

MMAML	MSE
Prior Params	17.299
+ Modulation	2.166
+ Adaptation	0.868

D.2 Image Classification

D.2.1 Meta-dataset

To create a meta-dataset by merging multiple datasets, we utilize five popular datasets: OMNIGLOT, MINI-IMAGENET, FC100, CUB, and AIRCRAFT. The detailed information of all the datasets are summarized in Table 2. To fit the images from all the datasets to a model, we resize all the images to 84×84 . The images randomly sampled from all the datasets are shown in Figure 3, demonstrating a diverse set of modes.

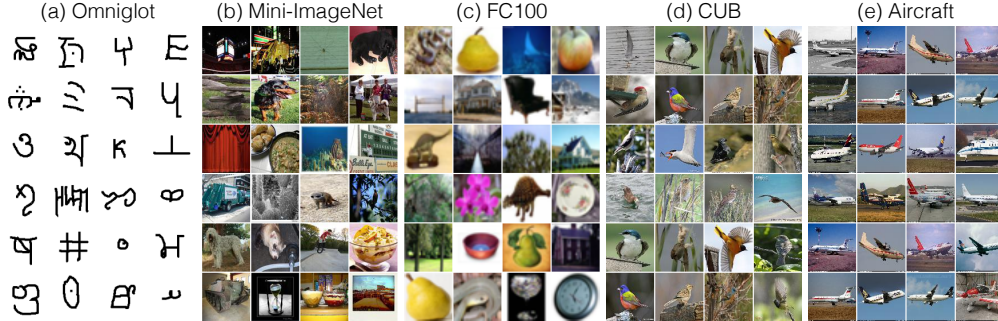


Figure 3: Examples of images from all the datasets.

D.2.2 Hyperparameters

We present the hyperparameters for all the experiments in Table 3. We use the same set of hyperparameters to train our model and MAML for all experiments, except that we use a smaller meta batch-size for 20-way tasks and train the jobs for more iterations due to the limited memory of GPUs that we have access to.

We use 15 examples per class for evaluating the post-update meta-gradient for all the experiments, following [5, 17]. All the trainings use the Adam optimizer [10] with default hyperparameters.

Table 3: Hyperparameters for multimodal few-shot image classification experiments. We experiment different hyperparameters for each dataset for Multi-MAML. The dataset group **Grayscale** includes OMNIGLOT and **RGB** includes MINI-IMAGENET and FC100, CUB, and AIRCRAFT.

Method	Setup	Dataset group	Slow lr	Fast lr	Meta batch-size	Number of updates	Training iterations
MAML	5-way 1-shot	-	0.001	0.05	10	5	60000
MMAML (ours)	5-way 5-shot						
	5-way 1-shot						
	5-way 5-shot						
MAML	20-way 1-shot	-	0.001	0.05	5	5	80000
MMAML (ours)	20-way 3-shot						
	20-way 1-shot						
	20-way 3-shot						
Multi-MAML	5-way 1-shot	Grayscale	0.001	0.4	10	1	60000
		RGB		0.01	4	5	
	5-way 5-shot	Grayscale		0.4	10	1	
		RGB		0.01	4	5	
	20-way 1-shot	Grayscale		0.1	4	5	80000
		RGB		0.01	2	5	
	20-way 3-shot	Grayscale		0.1	4	5	
		RGB		0.01	2	5	

Table 4: The performance (classification accuracy) on the **multimodal few-shot image classification** with **2 modes** on each dataset.

Setup	Method	Datasets		
		OMNIGLOT	MINI-IMAGENET	OVERALL
5-way 1-shot	MAML	89.24%	44.36%	66.80%
	Multi-MAML	97.78%	35.91%	66.85%
	MMAML (ours)	94.90%	44.95%	69.93%
5-way 5-shot	MAML	96.24%	59.35%	77.79%
	Multi-MAML	98.48%	47.67%	73.07%
	MMAML (ours)	98.47%	59.00%	78.73%
20-way 1-shot	MAML	55.36%	15.67%	35.52%
	Multi-MAML	91.59%	14.71%	53.15%
	MMAML (ours)	83.14%	12.47%	47.80%

For Multi-MAML, since we train a MAML model for each dataset, it gives us the freedom to use different sets of hyperparameters for different datasets. We tried our best to find the best hyperparameters for each dataset.

D.2.3 Network Architectures

Task Network. For the task network, we use the exactly same architecture as the MAML convolutional network proposed in [5]. It consists of four convolutional layers with the channel size 32, 64, 128, and 256, respectively. All the convolutional layers have a kernel size of 3 and stride of 2. A batch normalization layer follows each convolutional layer, followed by ReLU. With the input tensor size of $(n \cdot k) \times 84 \times 84 \times 3$ for a n -way k -shot task, the output feature maps after the final convolutional layer have a size of $(n \cdot k) \times 6 \times 6 \times 256$. The feature maps are then average pooled along spatial dimensions, resulting feature vectors with a size of $(n \cdot k) \times 256$. A linear fully-connected layer takes the feature vector as input, and produce a classification prediction with a size of n for n -way classification tasks.

Task Encoder. For the task encoder, we use the exactly same architecture as the task network. It consists of four convolutional layers with the channel size 32, 64, 128, and 256, respectively. All the convolutional layers have a kernel size of 3, stride of 2, and use valid padding. A batch normalization layer follows each convolutional layer, followed by ReLU. With the input tensor size of $(n \cdot k) \times 84 \times 84 \times 3$ for a n -way k -shot task, the output feature maps after the final convolutional layer have a size of $(n \cdot k) \times 6 \times 6 \times 256$. The feature maps are then average pooled along spatial dimensions, resulting feature vectors with a size of $(n \cdot k) \times 256$. To produce an aggregated embedding vector from all the feature vectors representing all samples, we perform an average pooling, resulting a feature vector with a size of 256. Finally, a fully-connected layer followed by ReLU takes the feature vector as input, and produce a task embedding vector v with a size of 128.

Table 5: The performance (classification accuracy) on the **multimodal few-shot image classification** with **3 modes** on each dataset.

Setup	Method	Datasets			
		OMNIGLOT	MINI-IMAGENET	FC100	OVERALL
5-way 1-shot	MAML	86.76%	43.27%	33.29%	54.55%
	Multi-MAML	97.78%	35.91%	34.00%	55.90%
	MMAML (ours)	93.67%	41.07%	33.67%	57.47%
5-way 5-shot	MAML	95.11%	61.48%	47.33%	67.97%
	Multi-MAML	98.48%	47.67%	40.44%	62.20%
	MMAML (ours)	99.56%	60.67%	50.22%	70.15%
20-way 1-shot	MAML	57.87%	15.06%	11.74%	28.22%
	Multi-MAML	91.59%	14.71%	13.00%	39.77%
	MMAML (ours)	85.00%	13.00%	10.81%	36.27%

Table 6: The performance (classification accuracy) on the **multimodal few-shot image classification** with **5 modes** on each dataset.

Setup	Method	Datasets					
		OMNIGLOT	MINI-IMAGENET	FC100	CUB	AIRCRAFT	OVERALL
5-way 1-shot	MAML	83.63%	37.78%	33.70%	86.96%	36.74%	35.48%
	Multi-MAML	97.78%	35.91%	34.00%	93.44%	32.03%	27.59%
	MMAML (ours)	91.48%	42.89%	32.59%	93.56%	38.30%	36.82%
5-way 5-shot	MAML	89.41%	51.26%	43.41%	82.30%	45.80%	43.92%
	Multi-MAML	98.48%	47.67%	40.44%	98.56%	45.70%	47.29%
	MMAML (ours)	97.96%	51.29%	44.08%	97.88%	53.80%	51.53%
20-way 1-shot	MAML	59.10%	15.49%	11.75%	59.45%	16.31%	31.57%
	Multi-MAML	91.59%	14.71%	13.00%	85.46%	18.87%	30.72%
	MMAML (ours)	86.28%	14.35%	11.59%	91.86%	24.05%	30.89%

Modulation MLPs . Since the task network consists of four convolutional layers with the channel size 32, 64, 128, and 256 and modulating each of them requires producing both τ_γ and τ_β , we employ four linear fully-connected layers to convert the task embedding vector v to $\{\tau_{\gamma_1}, \tau_{\beta_1}\}$ (with a dimension of 32), $\{\tau_{\gamma_2}, \tau_{\beta_2}\}$ (with a dimension of 64), $\{\tau_{\gamma_3}, \tau_{\beta_3}\}$ (with a dimension of 128), and $\{\tau_{\gamma_4}, \tau_{\beta_4}\}$ (with a dimension of 256). Note the modulation for each layer is performed by $\theta_i \odot \gamma_i + \beta_i$, where \odot denotes the Hadamard product.

D.3 Reinforcement Learning

D.3.1 Environments

The training curves for all environments are presented in Figure 5.

POINT MASS . We consider three variants of the POINT MASS environment with 2, 4, and 6 modes. The agent controls a point mass by outputting changes to the velocity. At every time step the agent receives the negative euclidean distance to the goal as the reward. The goals are sampled from a multimodal goal distribution by first selecting the mode center and then adding Gaussian noise to the goal location. In the 4 mode variant the modes are the points $(-5, -5)$, $(-5, 5)$, $(5, -5)$, $(5, 5)$. In the 2 mode variant the modes are the points $(-5, -5)$, $(5, 5)$. In the 6 mode variant the modes are the vertices of a regular hexagon with at distance 5 from the origin. All variants have noise scale of 2.0. Visualizations of agent trajectories can be found in Figure 7.

REACHER . We consider three variants of the REACHER environment with 2, 4, and 6 modes. The agent controls a 2-dimensional robot arm with three links simulated in the MuJoCo [20] simulator. The goal distribution is similar to the goal distributions in POINT MASS but different parameters are used to match the scale of the environment. The reward for the environment is

$$R(s, a) = -1 * (x_{point} - x_{goal})^2 - \|a\|^2$$

where x_{point} is the location of the point of the arm, x_{goal} if the location of the goal and a is the action chosen by the agent. The modes of the goal distribution in the 4 mode variant are located at $(-0.225, -0.225)$, $(0.225, -0.225)$, $(-0.225, 0.225)$, $(0.225, 0.225)$ and the goal noise has scale of 0.1. In the 2 mode variant the modes are located at $(-0.225, -0.225)$, $(0.225, 0.225)$ and the noise

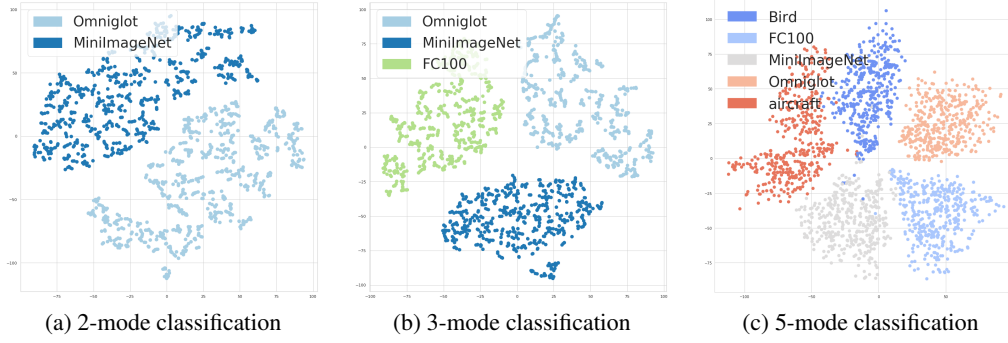


Figure 4: tSNE plots of task embeddings produced in multimodal few-shot image classification domain. (a) 2-mode 5-way 1-shot (b) 3-mode 5-way 1-shot (c) 5-mode 5-way 5-shot.

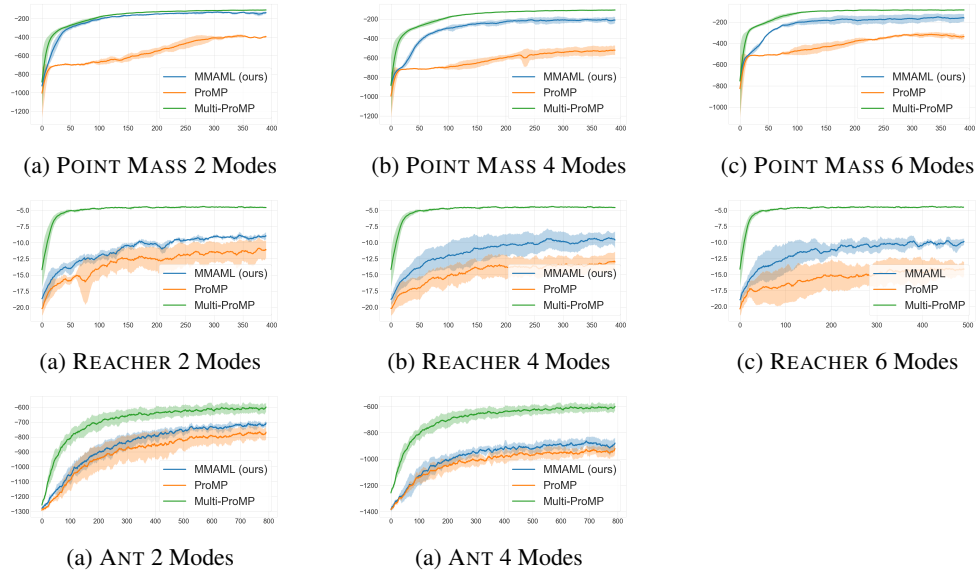


Figure 5: Training curves for MMAML and ProMP in reinforcement learning environments. The curves indicate the average return per episode after gradient-based updates and modulation. The shaded region indicates standard deviation across three random seeds. The curves have been smoothed by averaging the values within a window of 10 steps.

scale is 0.1. In the 6 mode variant the mode centers are the vertices of a regular hexagon with distance to the origin of 0.318 and the noise scale is 0.1.

ANT . We consider two variants of the ANT environment with two and four modes. The agent controls an ant robot with four limbs simulated in the MuJoCo [20] simulator. The reward for the environment is

$$R(s, a) = -1 * (x_{torso} - x_{goal})^2 - \lambda_{control} * \|a\|^2$$

where x_{torso} is the location of the torso of the robot, x_{goal} if the location of the goal, $\lambda_{control} = 0.1$ is the weighting for the control cost and a is the action chosen by the agent. The modes of the goal distribution in the 4 mode variant are located at $(-4, 0)$, $(-2, 3.46)$, $(2, 3.46)$, $(4.0, 0)$ and the goal noise has scale of 0.8. In the 2 mode variant the modes are located at $(-4.0, 0)$, $(4.0, 0)$ and the noise scale is 0.8.

D.3.2 Network Architectures and Hyperparameters

For all RL experiments we use a policy network with two 64-unit hidden layers. The modulation network in RL tasks consists of a GRU-cell and post processing layers. The inputs to the GRU are

Table 7: Hyperparameter settings for reinforcement learning.

Environment	Algorithm	Training Iterations	Trajectory Length	Slow lr	Fast lr	Inner Gradient Steps	Clip eps
POINT MASS	MMAML ProMP Multi-ProMP	400	100	0.0005	0.01	2	0.1
REACHER	MMAML ProMP Multi-ProMP	800	50	0.001	0.1	2	0.1
ANT	MMAML ProMP Multi-ProMP	800	250	0.001	0.1	3	0.1

the concatenated observations, actions and reward for each trajectory. The trajectories are processed separately. An MLP is used to process the last hidden states of each trajectory. The outputs of the MLPs are averaged and used by another MLP to compute the modulation vectors τ . All MLPs have a single hidden layer of size 64.

We sample 40 tasks for each update step. For each gradient step for each task we sample 20 trajectories. The hyperparameters, which differ from setting to setting are presented in Table 7.

E Additional Experimental Results

E.1 Regression

We show visualization of embeddings for regression experiments with a varying number of task modes as Figure 1. We observe a linear separation in the two task modes and three task modes scenarios, which indicates that our method is capable of identifying data from different task modes. On the visualization of five task mode, we observe that data from linear, transformed ℓ_1 norm and hyperbolic tangent functions cluttered. This is due to the fact that those functions are very similar to each other, especially with the Gaussian noise we added in the output space.

E.2 Image Classification

We provide the detailed performance of our method and the baselines on each individual dataset for all 2, 3, and 5 mode experiments, shown in Table 4, Table 5, and Table 6, respectively. Note that the main paper presents the overall performance (the last columns of each table) on each of 2, 3, and 5 mode experiments.

We found the results on OMNIGLOT and MINI-IMAGENET demonstrate similar tendency shown in [21]. Note that the performance of OMNIGLOT and FC100 might be slightly different from the results reported in the related papers because (1) all the images are resized and tiled along the spatial dimensions, (2) different hyperparamters are used, and (3) different numbers of training iterations.

Additional tSNE plots for predicted task embeddings of 2-mode 5-way 1-shot classification, 3-mode 5-way 1-shot classification, and 5-mode 20-way 1-shot classification are shown in Figure 4.

E.3 Reinforcement Learning

Additional trajectories sampled from the 2D navigation environment are presented in Figure 7.

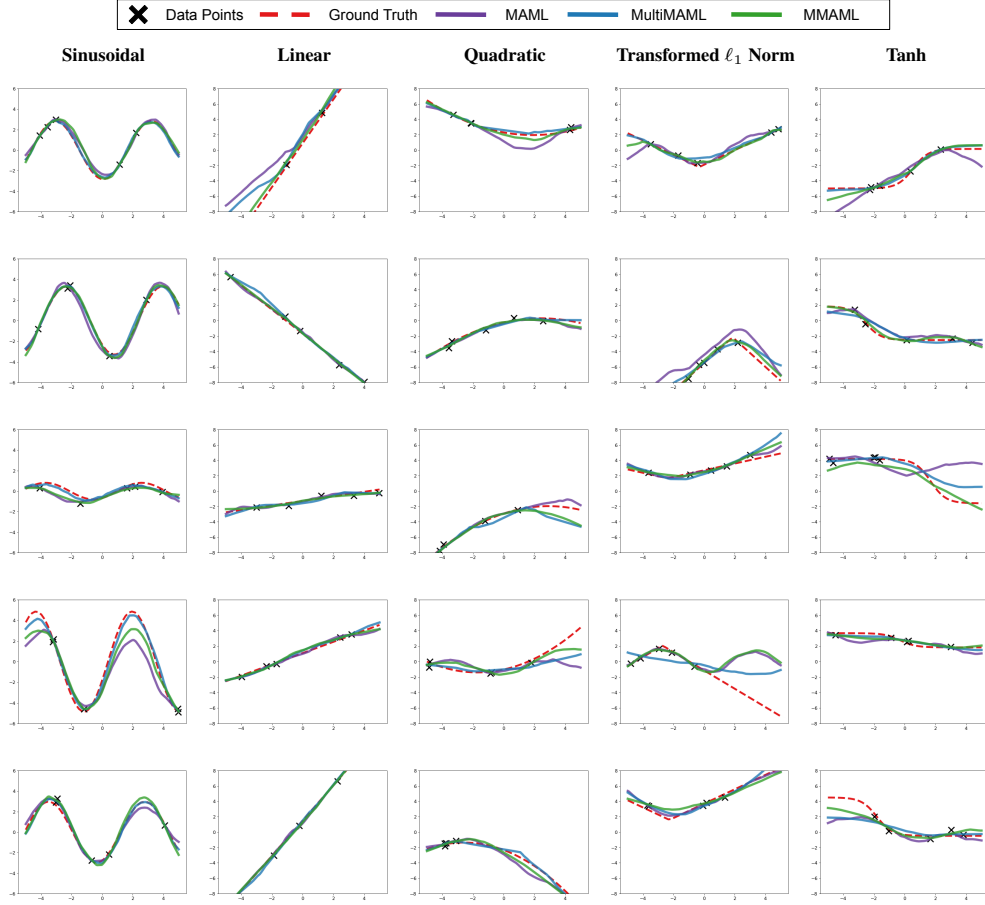


Figure 6: Additional qualitative results of the regression tasks. **MMAML after adaptation** vs. other posterior models.

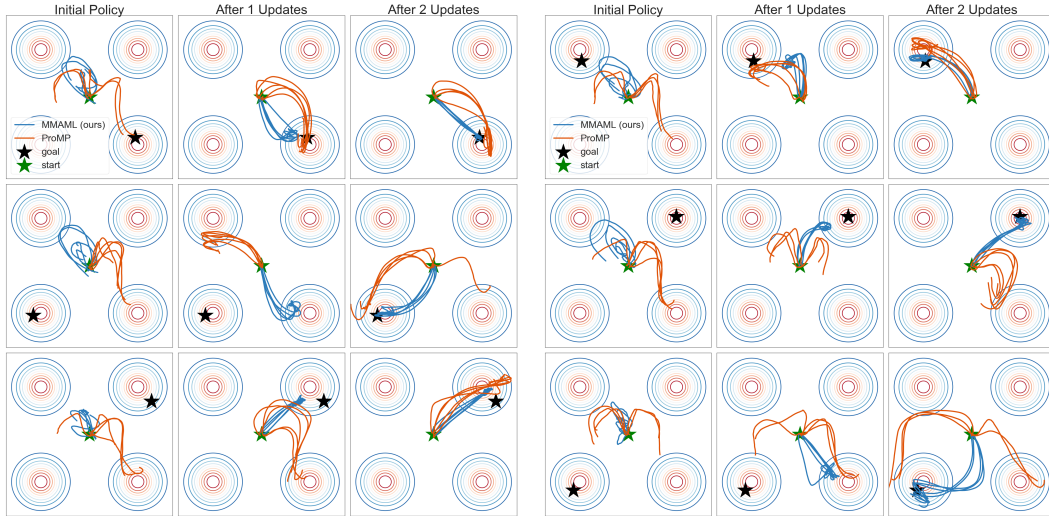


Figure 7: Additional trajectories sampled from the point mass environment with MMAML and ProMP for six tasks. The contour plots represents the multimodal task distribution. The stars mark the start and goal locations. The curves depict five trajectories sampled using each method after zero, one and two update steps. In the figure, the modulation step takes place between the initial policy and the step after one update.

References

- [1] Amjad Almahairi, Sai Rajeswar, Alessandro Sordoni, Philip Bachman, and Aaron Courville. Augmented cycleGAN: Learning many-to-many mappings from unpaired data. In *International Conference on Machine Learning*, 2018. 2
- [2] Bhuwan Dhingra, Hanxiao Liu, Zhilin Yang, William W Cohen, and Ruslan Salakhutdinov. Gated-attention readers for text comprehension. In *Annual Meeting of the Association for Computational Linguistics*, 2017. 2
- [3] Vincent Dumoulin, Jonathon Shlens, and Manjunath Kudlur. A learned representation for artistic style. In *International Conference on Learning Representations*, 2017. 2
- [4] Chelsea Finn and Sergey Levine. Meta-learning and universality: Deep representations and gradient descent can approximate any learning algorithm. In *International Conference on Learning Representations*, 2018. 2
- [5] Chelsea Finn, Pieter Abbeel, and Sergey Levine. Model-Agnostic Meta-Learning for Fast Adaptation of Deep Networks. In *International Conference on Machine Learning*, 2017. 3, 4, 5
- [6] Jie Hu, Li Shen, and Gang Sun. Squeeze-and-excitation networks. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2018. 2
- [7] Minyoung Huh, Shao-Hua Sun, and Ning Zhang. Feedback adversarial learning: Spatial feedback for improving generative adversarial networks. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2019. 2
- [8] Tero Karras, Samuli Laine, and Timo Aila. A style-based generator architecture for generative adversarial networks. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2019. 2
- [9] Taesup Kim, Jaesik Yoon, Ousmane Dia, Sungwoong Kim, Yoshua Bengio, and Sungjin Ahn. Bayesian model-agnostic meta-learning. In *Advances in Neural Information Processing Systems*, 2018. 2
- [10] Diederik P Kingma and Jimmy Ba. Adam: A method for stochastic optimization. In *International Conference on Learning Representations*, 2015. 3, 4
- [11] Yoonho Lee and Seungjin Choi. Gradient-based meta-learning with learned layerwise metric and subspace. In *International Conference on Machine Learning*, 2018. 2
- [12] Volodymyr Mnih, Nicolas Heess, Alex Graves, and koray kavukcuoglu. Recurrent models of visual attention. In *Advances in Neural Information Processing Systems*. 2014. 2
- [13] Boris N. Oreshkin, Pau Rodriguez, and Alexandre Lacoste. TADAM: Task dependent adaptive metric for improved few-shot learning. In *Advances in Neural Information Processing Systems*, 2018. 2
- [14] Taesung Park, Ming-Yu Liu, Ting-Chun Wang, and Jun-Yan Zhu. Semantic image synthesis with spatially-adaptive normalization. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2019. 2
- [15] Ethan Perez, Harm De Vries, Florian Strub, Vincent Dumoulin, and Aaron Courville. Learning visual reasoning without strong priors. 2017. 2
- [16] Ethan Perez, Florian Strub, Harm de Vries, Vincent Dumoulin, and Aaron Courville. FiLM: Visual Reasoning with a General Conditioning Layer. In *Association for the Advancement of Artificial Intelligence*, 2018. 2
- [17] Sachin Ravi and Hugo Larochelle. Optimization as a Model for Few-Shot Learning. In *International Conference on Learning Representations*, 2017. 4
- [18] Jonas Rothfuss, Dennis Lee, Ignasi Clavera, Tamim Asfour, Pieter Abbeel, Dmitriy Shingarey, Lukas Kaul, Tamim Asfour, C Dometios Athanasios, You Zhou, et al. Prompt: Proximal meta-policy search. In *International Conference on Learning Representations*, 2019. 2
- [19] Jake Snell, Kevin Swersky, and Richard Zemel. Prototypical networks for few-shot learning. In *Advances in Neural Information Processing Systems*. 2017. 2
- [20] Emanuel Todorov, Tom Erez, and Yuval Tassa. Mujoco: A physics engine for model-based control. In *International Conference On Intelligent Robots and Systems*, 2012. 6, 7

- [21] Eleni Triantafillou, Tyler Zhu, Vincent Dumoulin, Pascal Lamblin, Kelvin Xu, Ross Goroshin, Carles Gelada, Kevin Swersky, Pierre-Antoine Manzagol, and Hugo Larochelle. Meta-dataset: A dataset of datasets for learning to learn from few examples. In *Meta-Learning Workshop at Neural Information Processing Systems*, 2018. 2, 8
- [22] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N. Gomez, Lukasz Kaiser, and Illia Polosukhin. Attention is all you need. In *Advances in Neural Information Processing Systems*, 2017. 2
- [23] Saining Xie, Sainan Liu, Zeyu Chen, and Zhuowen Tu. Attentional shapecontextnet for point cloud recognition. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2018. 2
- [24] Kelvin Xu, Jimmy Ba, Ryan Kiros, Kyunghyun Cho, Aaron Courville, Ruslan Salakhudinov, Rich Zemel, and Yoshua Bengio. Show, attend and tell: Neural image caption generation with visual attention. In *International Conference on Machine Learning*, 2015. 2
- [25] Zichao Yang, Xiaodong He, Jianfeng Gao, Li Deng, and Alex Smola. Stacked attention networks for image question answering. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2016. 2
- [26] Han-Jia Ye, Hexiang Hu, De-Chuan Zhan, and Fei Sha. Learning embedding adaptation for few-shot learning. *arXiv preprint arXiv:1812.03664*, 2018. 2
- [27] Han Zhang, Ian Goodfellow, Dimitris Metaxas, and Augustus Odena. Self-attention generative adversarial networks. In *International Conference on Machine Learning*, 2019. 2