

1 We thank all the reviewers for their careful reading and valuable feedback. Below, we provide our responses to
2 individual comments.

3
4 **Reviewer 1:**

5 • *The experiments do not use the algorithm with theoretical guarantees, but a variant of it.*

6 We apologize for not being precise enough in our explanation. Namely, the implemented algorithm also has theoretical
7 guarantees, but the amortized update time is $\tilde{O}(k)$ as opposed to $O(\text{poly } \log n)$ achieved by our main approach. Both
8 the main approach and the implementation achieve a $(1/2 - \epsilon)$ -approximation. In Appendix E, we explain why this
9 modified algorithm achieves these guarantees, and also why we believe that this simplified approach has good empirical
10 performance. Notice that the analysis of our implementation is a simple version of the analysis of our main algorithm.
11 We will make this statement formal in the camera ready version and add the following theorem:

12 **Theorem 1** *The implemented algorithm maintains a $(1/2 - \epsilon)$ -approximate solution after each operation. The amortized*
13 *expected number of oracle queries per update of this algorithm is $\tilde{O}(k)$.*

14 • *This is problematic because the baselines are other algorithms with theoretical guarantees that might also have*
15 *variants with better empirical performance.*

16 We did take the utmost care to optimize the implementations of the baselines as well. For example, the Sieve-
17 Streaming implementation we have used only recomputes its sub-sieves lazily as needed, which gives it a large boost in
18 performance.

19 **Reviewer 2:**

20 Thanks for raising this point, we will clarify those aspects in the final version. In Appendix C we explain the subroutine
21 (algorithm Peeling) of [FMZ19] used in our paper. We also state that the subroutine is proposed in [FMZ19]. All the
22 other necessary ingredients, e.g. bucketing or the way we perform lazy evaluation, are novel ideas developed in this
23 work. The work [FMZ19] addresses the different setting of adaptivity complexity, which has very little in common with
24 the dynamic setting. We will add a detailed comparison between [FMZ19] and our submission.

25 • *How does this relate to online algorithms?*

26 The two settings are related but they study different objectives. In designing online algorithms one focuses on building
27 a stable solution on the fly. Here instead we design an algorithm to *efficiently* compute a good solution at any point in
28 time.

29 • *n and OPT are used in Section 3 though they are not defined.*

30 We will make additional passes on Sections 3 and 4. OPT is defined in Preliminaries, but we will recall its definition in
31 Section 3.

32 • *Is this work related to the approach used by [1]?*

33 We think that the main contribution of the paper is to carefully handle a fully dynamic stream with addition and deletions.
34 In particular, to handle deletions we have to introduce new ideas so we think that the work is only vaguely related to [1].

35 • *It looks like there is no assumptions about a distribution on the insertions/deletions stream, but it could be interesting*
36 *to look at that.*

37 Indeed, our guarantees hold for an arbitrary distribution of insertions and deletions. It is a very interesting question
38 whether one can obtain stronger guarantees when operations follow certain distributions, e.g. arrive in a random order.
39 Thank you for pointing this out!

40 **Reviewer 3 and Reviewer 4:**

41 We will make additional passes over Sections 3 and 4 and improve their clarity. In particular, we will adopt R4's
42 suggestion :*"I think, presenting the high level idea behind each of the sets A, B , and S at the beginning of section 3 can*
43 *make be helpful."*